

CEA3 Mini-Games Help

Bonus Specie

300 XP

A bonus specie is any new & unique combination with the bonus specie matching the submitted specie. Multiple bonus species can be submitted per timer round as long as they are new combinations.

The column labeled 'Bonus' increments on new bonuses

Size Target

1000 XP

Catch a specific size from a venue, if you catch the exact weight you will receive 1000 XP. You get 100 XP for close high and low misses, you need to fish at the specified venue and you must submit the size between the low and high ranges, you do not need to submit a new & unique combination for the size targets.

The column labeled 'Trgt' increments on dead hits

Big Catch

XP based on position

In Big Catch you try to have the biggest catch when the timer runs out.

Your 4 best matches of the week count toward the season points.

The angler with the most season points wins the season after 6 weeks, ties will be broken by rating.

Bonus Points, are awarded only if 3 or more anglers participate in a match.

A Consecutive Win bonus requires 3 or more consecutive wins and 3 or more participating anglers.

A Win is only counted if 3 or more anglers participate.

Consecutive Wins are reset if a match is lost with 3 or more anglers.

Big Catch has its own help file, please read the file to get more details.

The column labeled 'Big (P)' displays season points and the column labeled 'Big (R)' displays rating.

The parameter alternates each reset from specie to venue etc...

Specie timers are shorter at 2 hours while venue timers are 4 hours long.

Both the submitted (specie and venue) parameters must be decipherable, Unknown parameters i.e. *VEN#UNKNOWN* that have not been added to CEA3 are not qualified for Big Catch.